

Rubric for Informational Speech

Greek God/Goddess

This activity supports the following standards: 9.7.2, 9.7.4, 9.7.6, 9.7.15

Trait	Beginning	Developing	Competent	Proficient
The speaker presents information accurately and coherently.	The speaker presents inaccurate information or leaves out important information, leaving the audience with a false impression.	The speaker presents some inaccurate information or leaves out some details, but the audience gets the main idea of what the character is like.	The speaker's information is accurate and clear. The audience understands the character.	The speaker's information is accurate, clear, and engaging. The audience understands the character well.
The speaker emphasizes important information.	The speaker includes many irrelevant details, and they become distracting.	The speaker includes some irrelevant details, but they are not distracting.	All details help the audience understand the character.	All details help the audience understand the character; the most important ones are emphasized.
The speaker includes a visual aid.	The speaker's visual aid is not appropriate for the character.	The speaker's visual aid only makes sense after the speaker explains what it is.	The speaker's visual aid helps the audience understand the character.	The speaker's visual aid helps the audience understand the character and remember something about him/her.
The speaker's volume is adequate.	The speaker is difficult to hear and understand.	The speaker is often difficult to hear and/or understand.	The speaker is soft-spoken; the audience must make an extra effort to hear and/or understand.	The speaker is easy to hear and understand.
The speaker makes eye contact with the audience.	The speaker reads from notes or otherwise makes poor eye contact.	The speaker consistently looks at only one or two people in the audience.	The speaker looks up from notes to make eye contact with everyone.	The speaker scarcely needs notes and makes eye contact with everyone.
The speaker's posture, gestures, and movement are appropriate for the character s/he portrays.	The speaker's posture, gestures and/or movement are minimal or stiff.	The speaker's posture, gestures and/or movement are distracting.	The speaker's posture, gestures, and/or movement help the audience understand the character.	The speaker's posture, gestures and/or movement suggest confidence and help the audience understand the character.
The speaker uses a vivid opening.	The speaker's introduction is along the lines of, "I'm (name) and I'm going to tell you about ..."	The introduction does not relate well to the character or does not capture the audience's attention.	The speaker has the audience's attention within the first few sentences, which relate well to the character.	The opening sentence captures the audience's attention and relates well to the character.
The speaker closes solidly.	The speaker says something like, "That's all."	The conclusion does not relate well to the character.	The conclusion brings the speech to a logical close.	The conclusion suggests completeness and finality.
Other comments <input type="checkbox"/> Speaker has a costume. <input type="checkbox"/> Speaker shows respect for the beliefs of others.				

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